

Thoughts about the Design of the ADICON







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1 Introduction

There are many rumors how to design analog circuits like e.g. RIAA equalization amplifiers, ADCs, headphone amplifiers and more. Many of them may be fairy tales, others true. Here I'd like to explain why the design of the ADICON is like it is.

First of all you should know my "<u>Uwe's Opinion about the Sound of Electronics</u>", and then you may understand why I do not care for extra expensive resistors or capacitors. Instead, I assure that all components fulfill their requirements either virtually ideal or, regarding their cost, adequately. And you will understand that I look for technical data and not for some kind of special sound because there must not be any special sound. **This device has to be neutral**.

1.1 Which Data Should Be Discussed

Technical data predominantly means: Frequency response (consisting of amplitude response and phase response), distortion and noise performance. There are more data that can be measured and specified, but I think for a device like this they are negligible in an amount that talking about them would be beyond the scope of this article.

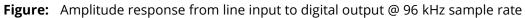


1.1.1 Frequency Response

To start with the frequency response: It is quite easy to achieve an amplitude response and a phase response far more linear than what the human ear would be able to discriminate from an ideal frequency response. With one slight exception: A phono preamp with its equalization network is not so close to be virtually ideal, but I'll come back to that. Expressed in numbers: The human ear is able to hear about 20 Hz to 20 kHz. The signal sources we use, i.e., tape recorders and turntables, do not deliver more bandwidth either, at least not significantly more.

The process of converting the analog to a digital signal implies the need to limit the bandwidth to at least half the sample rate, e.g., less than 100 kHz at 192 kHz sample rate. On the other hand, the analog circuits are easily and without extra cost able to process signals from 0.1 Hz or even DC to several 100 kHz highly linear. So what would be the benefit of extending this bandwidth with extra cost? You'll understand that I am convinced: Nothing at all.





1.1.2 Distortion

The same applies to the distortion or THD (Total Harmonic Distortion). The human ear is able to hear maybe very roughly 1% distortion in sine waves. The sources we use deliver sometimes more, sometimes less, but none is even in a magnitude close to the 0.001% or less that an average analog circuit or ADC is able to perform without extra cost. Once again, what would be the benefit of extending this distortion performance with additional cost? Once again you'll understand that I am sure: Nothing at all.



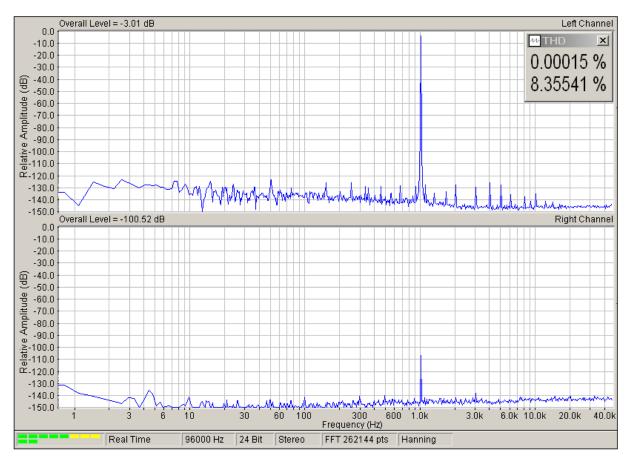


Figure: Total harmonic distortion and crosstalk from line input to digital output @ 96 kHz sample rate (The 50 Hz hum and its harmonics in the left channel result from an unscreened part of the 1 kHz generator and were disregarded during this measurement)

1.1.3 Noise

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The noise performance is a little bit different. The human ear has a dynamic range of about 140 dB. That is a factor of 1 : 10,000,000 (10 million!) and that is more than the best audio-ADC is able to deliver. Thus it seems to be plausible to request a dynamic range as high as possible in order to surpass the human ear's capability. Unfortunately our good old signal sources once again by far do not deliver as much as that. Maybe 60 dB, possibly 70 dB, that is a mere factor of 1 : 1000 up to 1 : 3000.

The ADICON's dynamic range is about 110 dB (1 : 300,000) when the line inputs are used. That is obviously much more than necessary. But with an appropriately good signal source the signal chain's dynamic range can be maintained that high. Yet this high value is still less than what humans can hear. This is why I believe it is worth having a closer look on the noise performance and, admittedly, I regard this to be a sporty challenge.

The following picture shows the noise performance of the ADICON limited to the audible frequency range of 20 Hz to 20 kHz. The inputs were terminated with low impedance for the measurement.



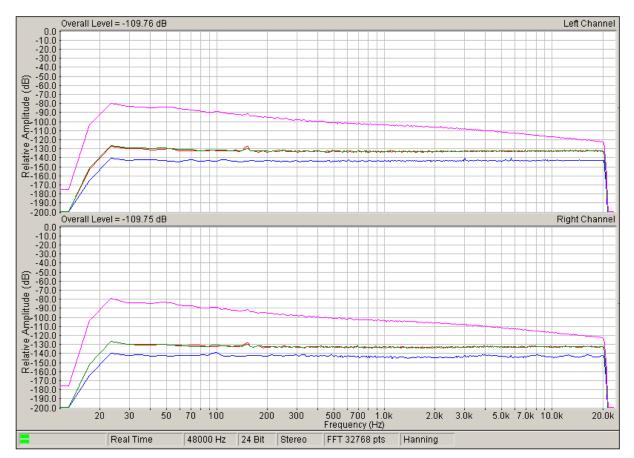


Figure: Dynamic range and noise spectrum of the ADICON, limited to 20 Hz to 20 kHz

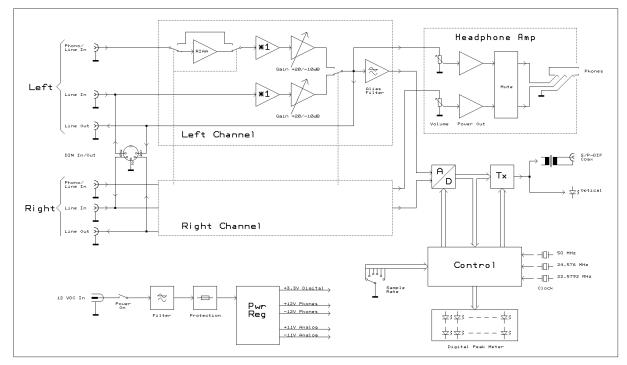
- The top curve shows the noise spectrum of the MM (moving magnet) phono input at full sensitivity (gain = +20 dB).
- The two curves below show the noise spectra of both line inputs, again at full sensitivity (gain = +20 dB). Both are identical as expected.
- The bottom curve shows the noise spectrum of a line input at minimum sensitivity (gain = -10 dB).

The assignment "Overall Level" refers to the bottom curve, i.e. gain = -10 dB, and means that the ADICON's dynamic range referred to the frequency range of 20 Hz to 20 kHz is 109.7 dB approximately. This is not quite as much as the 111 dB that would at best be reached with the used ADC according to its data sheet and is because the analog preamplifier and the anti-alias filter stage contribute about 1.5 dB to the noise floor. At 0 dB gain the dynamic range is reduced to about 109.0 dB and at a gain = +20 dB it decreases by almost 11 dB to about 99 dB. Read more in chapter 2.2.1 "Volume Control vs. Gain Control".

Incidentally, it is not trivial to obtain spectra in which individual interference frequencies, e.g. of the switching regulator and other potentially interfering circuit parts, still are below the extremely low detection limit here. In the case of the MM input with additional +20 dB of gain, the gain is between almost 80 dB and 40 dB and the detection limit is correspondingly between -80 dB and -120 dB, so that the potential interference frequencies are more than 160 dB below 2 V_{RMS} and thus have to be less than 20 nV_{RMS} (0.000,000,02 V). In the case of line inputs with +20 dB gain the detection limit is -132 dB, so that the interference frequencies are more than 152 dB below 2 V_{RMS}, so they have to be less than 50 nV_{RMS}.



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2 Circuit description

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Figure: Block circuit of the ADICON

2.1 Phono Preamplifier

The phono preamplifier, also called RIAA pre-amp or RIAA equalizer, can be inserted into the signal path of Input 1. It has two tasks: It has to amplify the pickup's low output voltage and it has to convert or equalize the non-linear frequency response to a linear one. The frequency response that is applied when a vinyl is recorded is precisely defined by the RIAA. It is such that high frequencies are amplified much, much more than low ones. Thus during playback low frequencies need to be much, much more amplified than high ones.

Later, the EIA recommended another equalization curve for playback which introduces an additional 20 Hz high-pass filter. Their idea was that below 20 Hz only rumble noise would appear and it would be more advisable to reduce that noise instead of sticking devotedly to the RIAA curve. To not only my point of view this is a very good idea. But as I assume that the ADICON will be operated with high-quality turntables which feature significantly less rumble noise I think it is appropriate to lower the high-pass filter's corner frequency significantly down to about 7 Hz.



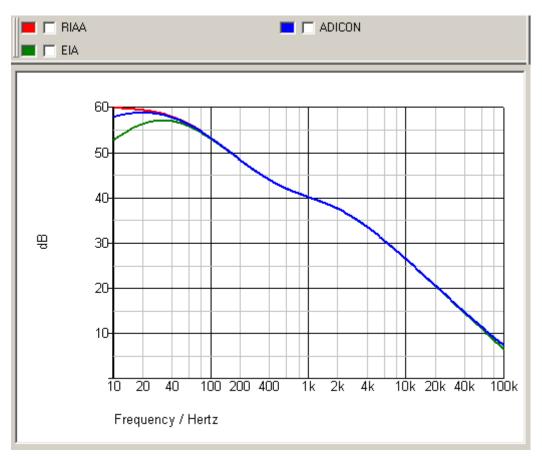


Figure: RIAA-Curves

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> **Red graph**: The original RIAA equalization frequency response **Green graph**: The EIA's recommendation (20 Hz high-pass filter added) **Blue graph**: The ADICON's preamp frequency response (7 Hz high-pass filter)

2.1.1 Frequency Response

The phono preamplifier in the ADICON is a single stage amplifier with the equalization network in its feed-back path. This equalization network is precisely calculated. The effect of deviation of the component's values from nominal values can easily be calculated. Due to the precision of metal film resistors and COG capacitors the frequency response can be guaranteed not to deviate more than +/- 0.5 dB from ideal within the audible band (20 Hz to 20 kHz).



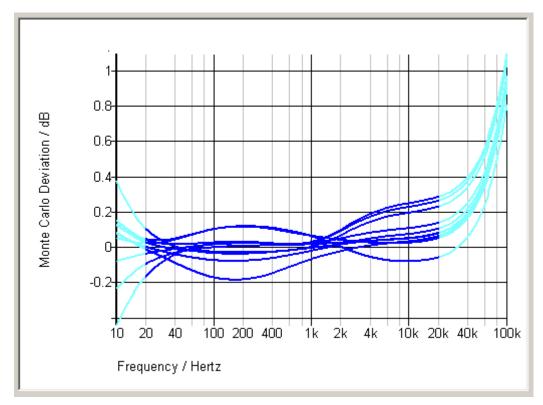


Figure: Deviation from the targeted frequency response using a 10 run Monte Carlo simulation with 5% capacitors and 1% resistors

The capacitive load issue: Anyway, these deviations are small and negligible compared to another effect that exists with MM pickups. Due to their intrinsic inductance and capacitance these pickups also show a significant loss of high frequencies and/or resonance. A simulation shall explain the effect.

The following circuit diagram assumes a pickup with 470 mH inductance and 1.6 k Ω ohmic series resistance. The capacitive load C2 is the sum of the winding and cable capacitance and an external load capacitance and will be varied in the simulation. R2 is the usual load resistance in phono preamps.

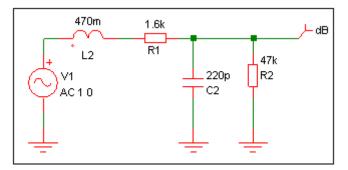
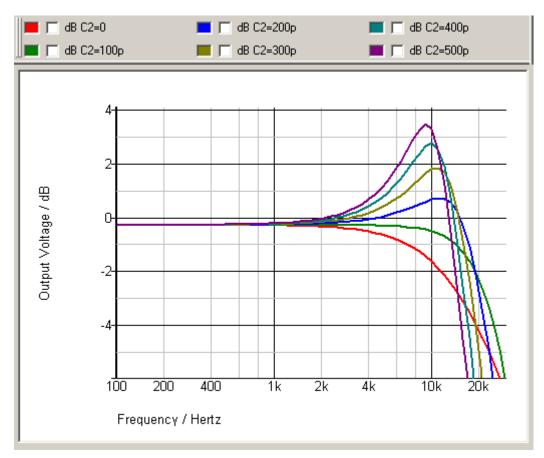
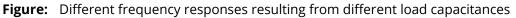


Figure: Equivalent circuit diagram for an MM pickup. C2 is composed of the winding, cable and external load capacitance. R2 is the preamplifier's input impedance.

It can be seen that the frequency response is influenced and can be optimized by C2:







This is why pickup manufacturers suggest a certain external load capacitance for an optimal frequency response and why the ADICON's MM preamplifier provides such an adjustable load capacitance.

Unfortunately it is not trivial to find the correct capacitance setting even when the suggested load is known, because a) the cable capacitance is unknown and b) some turntables already incorporate the recommended capacitors.

Cable capacitances vary from less than 100 pF/m for low-capacitance cables suitable for MM pickups up to more than 500 pF/m for simple RCA-cables. When this capacitance is unknown, you cannot determine without special equipment which external load capacitance needs to be set for an optimal result.

Therefore it can be realized that MM phono cables should never be extended.

2.1.2 Noise

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I laid an extra eye on the noise performance of the ADICON because this is closer to be critical than many other items in the ADICON's design.

Noise is produced by the preamplifier's non-ideal input stage and can be characterized as an amount of voltage applied to the preamplifier's input with an assumed ideal (i.e. noise-less) input stage. Thus it is often referred as "input referred noise".

It seems obvious to design such a preamplifier with the lowest possible noise. But it's not as easy as that.



Firstly, you need to consider that not only the preamplifier, but also the pickup itself produces noise. This is due to the ohmic resistance of its winding. Each ohmic resistor produces noise, the so-called thermal or Johnson noise.

If the input stage works with bipolar transistors, you need to consider that the preamplifier's noise is not only caused by the mentioned input voltage noise, but also by an input current noise generated by the preamplifier's input stage. When the input is connected to ground, this current does not produce any noise, but when the input is terminated with any impedance (ohmic, resistive or capacitive), another noise voltage arises. The pickup connected to the input is such an impedance.

Thus the total input referred noise is the sum of

- 1. the pickup's Johnson noise,
- 2. the preamplifier's input voltage noise and
- 3. the preamplifier's input current noise multiplied by the pickup's impedance.

Talking about the sum: Whenever voltages of independent noise sources are to be summed up it is not just the simple sum of all voltages ($U_1 + U_2 + ... + U_N$, called arithmetic sum). Instead, it is the square root of the sum of the squares of all three voltages (SQRT($U_1^2 + U_2^2 + ... + U_N^2$), called geometric sum).

Finally, the total input referred noise is

- a. weighted by the preamplifier's RIAA equalization curve, i.e., low frequencies are much more amplified than high frequencies, and
- b. weighted by the human ear's spectral sensitivity, usually represented by the A-weighting curve.

Next, we also need to discriminate between MM (moving magnet) and MC (moving coil) pickups.

Moving Magnet Pickups typically have a winding resistance, inductance and capacitance of 1.5 k Ω , 500 mH and 100 pF, but that can vary a lot. In practice, all three noise sources listed above matter.

The spectra of the pickup's Johnson noise and the preamplifier's input voltage noise are both white. But the input current induced noise is not white: For low frequencies it is dominated by the winding's resistance, for high frequencies it is dominated by the winding's inductance.

Let's sum up:

- You cannot reduce or influence the pickup's Johnson noise by the design of the preamplifier.
- By design you have influence on the preamplifier's input voltage and current noise and thus means for optimization.
- Particularly due to the geometric summation it makes little sense to spend a lot of effort in order to reduce the preamplifier's input noise far below the pickup's Johnson noise.

In practice it really makes sense to spend some effort on the noise performance. With an appropriate input circuit it is possible to keep the preamplifier's noise decently below the pickup's Johnson noise. And, not to forget, this is very far below the noise coming from the vinyl itself.

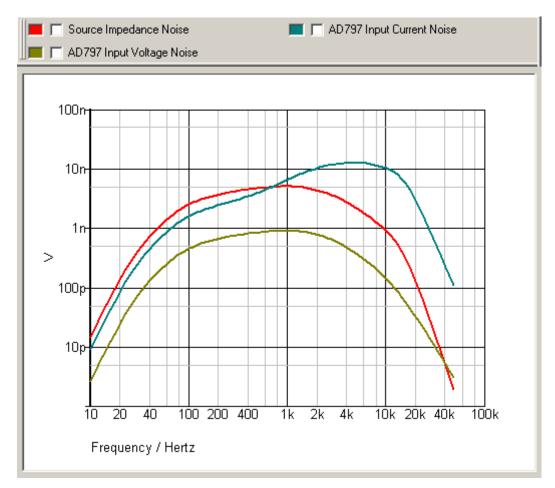
Often the very low noise op-amp AD797 is used for this application. But this expensive op-amp is optimized for low input voltage noise, not for low input current noise. The effect is counterproductive, as the diagram below demonstrates:

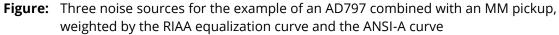


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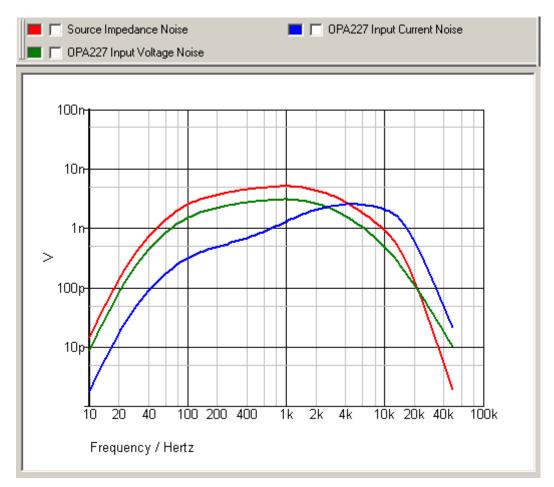
The AD797's input voltage noise is significantly lower than the pickup's Johnson noise, but the input current induced noise is significantly higher, particularly in the most audible area.

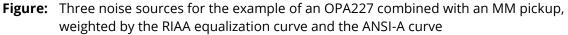
It is a technological phenomenon that low voltage noise op-amps suffer from high input current noise. Thus it is wise to select an op-amp with the optimal compromise between both kinds of noise. The OPA227 is one of those:



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The OPA227's input voltage noise is higher than the AD797's one but still lower than the pickup's Johnson noise. On the other hand, the input current induced noise is significantly lower, particularly in the area where the human ear is most sensitive.

Moving Coil Pickups have typically a winding resistance of a few ohms and their inductance and capacitance are so low that they can be neglected, see the diagram below. Thus in practice, only the preamplifier's input voltage noise matters.

In practice, in these kinds of applications another noise source matters: The feed-back network has an output impedance that must also not be neglected. For example, when the feed-back network's impedance is the same as the pickup's impedance, it generates as much noise as the pickup itself.



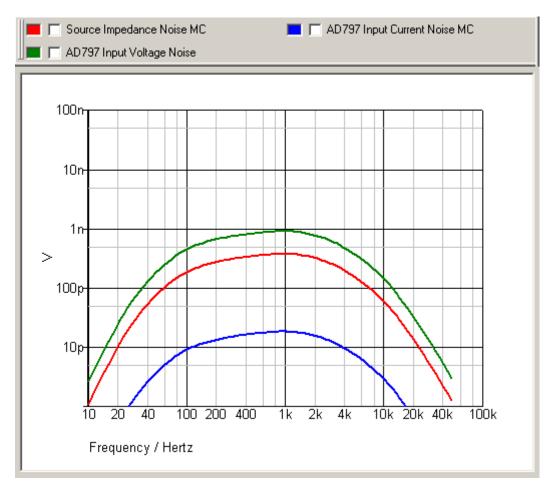


Figure: Three noise sources for the example of an AD797 combined with an MC pickup, weighted by the RIAA equalization curve and the ANSI-A curve

The AD797 is clearly the best choice in this case even though its noise is still approximately twice as high as the pickup's noise and still significantly higher than the pickup's noise plus the feed-back network's noise.

The best but most expensive solution is to use transformers in order to convert the pickup's impedance and output voltage to a value where succeeding amplifiers can easily be designed with negligible noise. Transformers do not introduce (appreciable) noise, except possibly hum from magnetic fields in their environment. The transformer's outputs can usually be directly connected to MM inputs.

2.2 Line Inputs

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The line inputs use OPA2134 FET audio operational amplifiers. Once again, the performance concerning frequency response and distortion is by far superior to the human ear and also superior to the ADC-IC. And once again, a special eye should be laid on its noise performance.

2.2.1 Volume Control vs. Gain Control

It leaps to the eye that with the gain control potentiometers in the ADICON it is not possible to reduce the input signal down to zero. Instead, you can attenuate the input signal by 10 dB or amplify it by up to 20 dB only, i.e., the whole gain control range is 30 dB. This does not correspond to what you know from tape recorders.



Volume Control: I call the characteristic of the potentiometers used there "Volume Control", i.e., you can completely fade-out the input signal. The circuit looks like this:

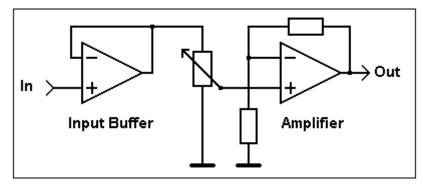


Figure: Volume Control circuit

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In the Volume Control circuit all signals are attenuated at first and afterwards amplified with a fixed gain.

Would I use such a characteristic in the ADICON, too, the effect on its noise performance would be a kind of a catastrophe because the necessary gain of the amplifier together with its input noise would significantly exceed the ADC-IC's input noise and thus significantly reduce the systems noise performance or dynamic range.

Gain Control: I use a circuit that I call "Gain Control" instead:

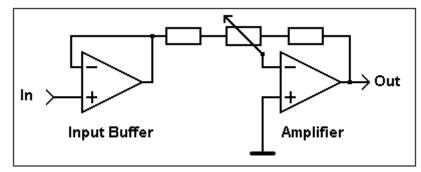


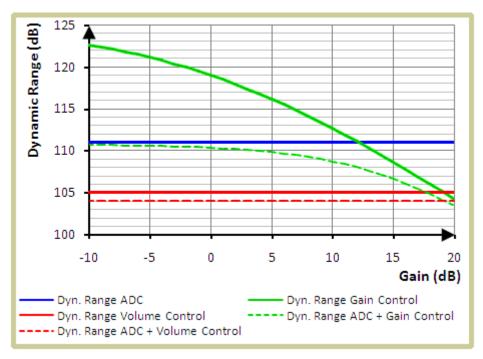
Figure: Gain Control circuit

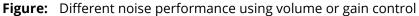
In the Gain Control circuit the amplifier's gain is not fixed and may be even below 1. The noise generated by this circuit exceeds the ADC-IC's noise only at high gains, which can never be avoided, of course.

The consequences in practice can be visualized in the diagram below:



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The **blue graph** is the ADC's dynamic range of 111 dB (unweighted). This is the system's bottleneck which cannot be circumvented.

The **green graph** is the input preamp's dynamic range referred to the ADC-IC's 100% FS input level at different gain settings when the <u>gain control</u> schematics is used. The green dotted line is the resulting overall dynamic range of such a system.

The **red graph** is the input preamp's dynamic range referred to the ADC-IC's 100% FS input level at different gain settings when the <u>volume control</u> schematics is used. The red dotted line is the resulting overall dynamic range of such a system.

Theory and practice: The above curves are calculated theoretically. However, in practice the analog preamplifiers increase the noise floor of the ADC by a little more than 1 dB, which was not included in the above calculation. Otherwise, the theoretical values square relatively well with the measured results shown in chapter 1.1.3 "Noise" and correspond to the left and the right end of the green dashed curve: For the theoretically resulting 110.9 dB in practice about 109.7 dB were reached at a gain = -10 dB. At a gain = 0 dB the theoretically resulting 0,7 dB less were measured as well, only at a gain = +20 dB the measured 99 dB were not only the expected 8 dB less, but almost 11 dB less.

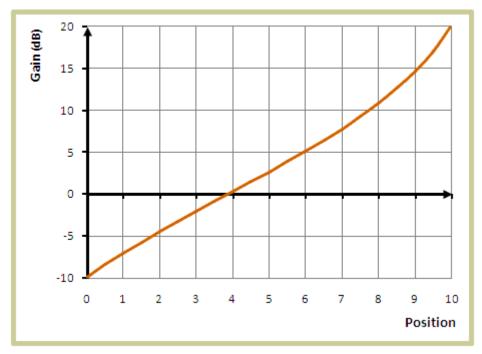
Conclusion: The preamplifier's input noise unavoidably decreases the noise performance at high gains in both cases, but for low gains the noise performance with the Gain Control circuit is significantly better.

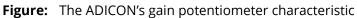
In principle with a Gain Control circuit using a negative logarithmic potentiometer a widely logarithmic control range of 0 to 100% gain, like in the above Volume Control circuit, can be obtained, too, but without its disadvantageous noise performance. However logarithmic potentiometers have a clearly poorer synchronization than linear ones, so I preferred to forego a control range down to 0% gain in favor of a more precise synchronization. That is why the gain characteristic (gain vs. potentiometer position) for the Gain Control circuit in the ADICON looks like this:



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This characteristic is not perfectly correct because a strictly linear potentiometer is assumed. A real linear potentiometer has a slightly flattened slope at both ends.

2.2.2 Line Input Sensitivity and Gain Range, Signal Leveling

RCA Outputs: The output voltage of most CD or DVD players is 2 V_{RMS} for 100% FS (Full Scale, the maximally possible value of a digital signal). On many CDs this full scale range is completely used, other CDs use considerable headroom so that they sound significantly quieter. This is why the ADICON's nominal line input sensitivity for 100% FS is 2 V_{RMS} and the line output delivers 2 V_{RMS} at 100% FS, too.

Tape recorders can usually be adjusted in a wide range including 2 $V_{RMS.}$ The output voltages of phono preamps are similar but additionally depend on the cartridge's sensitivity and the modulation of the record.

DIN Outputs: The output voltage at DIN outputs is usually slightly lower, particularly with very old devices.

When analog signals are to be digitized they need to be leveled decently. That means, that under no circumstances the ADC should clip. On the other hand, they should "sound" as loud as other average digital sources, so the digital level should not be too low.

For these reasons the gain for the line and phono inputs need to be adjustable. In the ADICON the gain range of -10 dB to +20 dB is provided so that signals from 0.2 V_{RMS} up to 6 V_{RMS} can be leveled to 100% FS.

2.3 Headphone Output

With 7 V_{RMS} at 50 Ω output impedance the headphone output power is significantly higher than that usually found in other hi-fi equipment. A relay mutes the output at switching on or off.

The headphone amplifier essentially consists of a TPA6120, a powerful headphone amplifier IC. This IC has a little weakness, namely its input noise. It is a bit too large to amplify the signal avail-



able of 2 V_{RMS} directly, without the noise becoming audible too clearly. Therefore, a separate 10 dB preamplifier was used for the TPA6120.

The gain of the headphone amplifier was chosen so that it doesn't overdrive as long as the red CLIP LEDs are not on. Strictly speaking this is true only for headphone impedances greater than about 300 Ω , as normally found on headphones for hi-fi systems. Headphones for professional applications often have considerably lower impedances. But even with these the output signal remains undistorted at modulations up to -1 dB approximately.

2.4 ADC

In the course of the recent years I have developed and refined several ADC circuits. The circuit of the ADICON is another offshoot of them. Its anti-alias filter is a balancing 2nd order low-pass Butterworth filter with a corner frequency of 190 kHz approx., that easily inhibits any alias effects. The Cirrus Logic CS5361 is a high quality 114 dB (A-weighted) delta sigma A/D converter. The clock of the CS5361 is derived from two crystal oscillators. A CPLD (complex programmable logic device) provides the control functions and serves as clock divider for the CS5361.

The S/PDIF-Transmitter CS8406 is also controlled by the CPLD. It drives an optical, Toslinkcompatible output and a coaxial RCA output. The RCA output is transformer coupled in order to avoid ground loops.

2.5 Peak Program Meter

The level of the digitized signal needs to be indicated clearly. A stereo sample peak program meter (SPPM) according to the EBU specifications with 2 x 10 LEDs is provided for that. This SPPM is implemented fully digital within the CPLD already mentioned above.



The brightness of the display can be adjusted in four stages with two DIP switches on the back so that in the weakest level it does not interfere even at very subdued room lighting and in the strongest level it is clearly recognizable even at very bright room lighting.

In contrast to standard PPMs which have an attack time of 10 ms an SPPM's attack time is one sample only. This allows to exactly determine the digital output signal's peak levels. The decay time of PPMs and SPPMs is 20 dB in 1.5 s. A peak hold function can be added to the displayed level. Refer to the user manual for hints on correct leveling.

BTW, the characteristic of the VU meters commonly used in tape recorders is completely different from that of PPMs or SPPMs. Such a VU meter would not be very helpful for an ADC while conversely a PPM would not be appropriate for a tape recorder.

2.6 Power supply

The ADICON is supplied by 12 DC. A common 2.1/5.5 mm plug can be used. In order to prevent accidental disconnection the power supply's bayonet plug can be locked by twisting it. The on/off switch is on the backside. I would rather have seen it on the front panel, but I did not have to



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decide alone. The front panel should be designed completely symmetrical. That would not have been possible with the switch on the front panel. Therefore, we decided to move it to the back. We hope for your understanding for this decision.

An internal overvoltage protection switches the ADICON off when supply voltages of more than 14 V are applied. Voltages above 20 V must be avoided. Also, there is a reverse polarity protection for the power supply.

The internal 3.3 V switch-mode down converter for the digital circuitry is clearly segregated from the remaining circuit so that no remaining switch noise is visible in the spectrum.

The negative voltage supply is quite unique: Two charge pump ICs working in push-pull mode provide the negative supply voltage for the analog section. This reduces the ripple current from the positive and the ripple voltage on the negative supply enormously. Moreover, both ICs are controlled by the FPGA and work synchronously to the ADC's sample rate. As a result residual noise would be removed from the transmission spectrum, if it would even exist yet. But as it does not do, this measure is actually superfluous. Anyway, on the one hand it was a precautionary measure, because this situation was not foreseeable from the outset, and on the other hand this measure costs almost nothing- except the time to develop -, and it's worth it to me in any case.



3 Housing

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The housing was designed by Sonny. He is the one of us with a lot of experience in the design of (in my opinion) excellent looking, very precisely manufactured and economically producible housings. He decided on a sturdy sheet steel case which shields magnetic fields much better than aluminum cases, for example.

3.1 Front Panels

The 5 mm thick aluminum front panel has a special surface. It is not just anodized, it is treated in a special way that only very few manufacturers can provide with reliable quality. Because we are not sure if a black or silver front plate proves more popular, we have decided to offer both.



Figures: Front panels in silver and black



3.2 Interior Views

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*JB*Audio





Uwe Beis, 2015-05-19



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